VISUAL DESIGN BRIEF: Scene # | Name of Scene | Time of Day

**Game Genre:**

1st person, Action RPG:

Console game

Mature rating (important for more graphic content, artistic freedom, realism, and experimentation)

**Scenario:**

City, alleyway, storefront, market-strip

**Mood / Atmosphere:**

Gritty, Gloomy, Night-time, Dark, Gusts of light, Neon lighting,

**Player Objective:**

The play

**Player Sub-objective:**

**Challenges**:

**Key Locations / Features:**

**NPCs and Creatures:**

Concept Art Requirements:

Place a thumbnail of your map here…